

To Data Structures Question And Answer

An extensively revised edition of a mathematically rigorous yet accessible introduction to algorithms.

The main objective of writing this book is that every student should be able to acquire necessary skills required to become a programmer. The logic of each and every problem is explained in a simple manner which helps the student to write better programs. This book discusses all concepts of C starting from fundamentals to advanced topics in a lucid manner. It covers hundreds of solved programs which are useful to the students for their examinations. It also covers the interview questions which help the students come up with flying colours in their career. Salient Features All the concepts are discussed in a lucid, easy to understand manner. A reader without any basic knowledge in computers can comfortably follow this book. Helps to build logic in the students which becomes stepping stone for programming. Interview questions collected from the actual interviews of various Software companies will help the students to be successful in their campus interviews. Hundreds of solved programs help the students of Indian Universities do well in their examinations like B.C.A, B.Sc, M.Sc, M.C.A, B.E, B.Tech, M.Tech, etc. Works like a handy reference to the Software professionals in their programming. Starting at basic level, this book covers advanced topics like Pointers, Data structures, Searching and sorting techniques and Graphics. Table of Contents Fundamental Concepts in C Data types and operators Control statements in C Arrays Functions Characters and strings Storage Classes Pointers Structures and Unions File Concepts Command Line

Arguments Macros and Enumerations Data Structures in C
Searching, Sorting and Merging Graphics and Animation
Appendix - I: List of Programs Appendix - II: List of Interview
Questions

Data structures are central to computer science, and in particular to programming. In the analytic areas, appropriate data structures have been the key to advances in the design of algorithms. Once appropriate data structures are carefully defined, all that remains is routine coding. A comprehensive understanding of data structure techniques is essential in the design of algorithms and programs. This text presents a carefully chosen fraction of available material, but supplement it with a wide variety of exercises. No single book can discuss all known data structures or algorithms. This text presents the art of designing data structures, preparing the student to devise special-purpose structures for specific problems as they present themselves.

Prepares yourself for coding related interview questions
DESCRIPTION The book is written assuming that the reader has basic knowledge of Python programming. A brief introduction is provided for all relevant topics. Every topic is followed by all types of possible questions that an examiner or interviewer can ask the reader. The questions are arranged chapter wise so that it is easy for the reader to move from easy to complex questions. KEY FEATURES Strengthens the foundations. Lists down all important points that you need to know related to various topics in an organized manner. Prepares you with questions related to Algorithms and Data structures. Prepares you for theoretical questions. Provides In depth explanation of complex topics and Questions. Focuses on how to think logically to solve a problem. Follows

systematic approach that will help you to prepare for an interview in short duration of time. Prepares you to think logically and answer interview questions. WHAT WILL YOU LEARN Python Basics, Data Types and Their in-built Functions Operators, Decision Making and Loops User Defined Functions, Classes and Inheritance, Files Algorithm Analysis and Big-O, Array Sequence Stacks, Queues, and Deque, Linked List Recursion, Trees. Searching and Sorting WHO THIS BOOK IS FOR Graduate, Post graduate, Academicians, Educationists, Professionals. Table of Contents SECTION I : PYTHON BASICS Introduction to Python Data Types and Their in-built Functions Operators in Python Decision Making and Loops User Defined Functions Classes and Inheritance Files SECTION II: PYTHON DATA STRUCTURE AND ALGORITHM Algorithm Analysis and Big-O Array Sequence Stacks, Queues, and Deque Linked List Recursion Trees Searching and Sorting Mathematics for Machine Learning Walls and Mirrors Volume 1: Data structures based on linear relations Introduction to Java Programming and Data Structures, Comprehensive Version, Global Edition An Insight on the Beauty of Blockchain 200 Data Structures & Algorithms Interview Questions 77 HR Interview Questions Real life scenario based questions Strategies to respond to interview questions 2 Aptitude Tests Data Structures & Algorithms Interview Questions You'll Most Likely Be Asked is a perfect companion to stand ahead above the rest in today's competitive job market. Rather than going through comprehensive, textbook-sized reference guides, this book includes only the information required

immediately for job search to build an IT career. This book puts the interviewee in the driver's seat and helps them steer their way to impress the interviewer. The following is included in this book: a) 200 Data Structures & Algorithms Interview Questions, Answers and proven strategies for getting hired as an IT professional b) Dozens of examples to respond to interview questions c) 77 HR Questions with Answers and proven strategies to give specific, impressive, answers that help nail the interviews d) 2 Aptitude Tests download available on <https://www.vibrantpublishers.com>

Searching & sorting algorithms form the back bone of coding acumen of developers. This book comprehensively covers In-depth tutorial & analysis of all major algorithms and techniques used to search and sort across data structures. All major variations of each algorithm (e.g. Ternary, Jump, Exponential, Interpolation are variations of Binary search). 110 real coding interview questions as solved examples and unsolved problems. Case studies of implementation of searching and sorting in language libraries. Introduction to how questions are asked and expected to answer on online competitive coding and hiring platforms like hackerrank.com, codechef.com, etc. Introduction to data structures.

The core of EPI is a collection of over 300 problems with detailed solutions, including 100 figures, 250 tested programs, and 150 variants. The problems are representative of questions asked at the leading software companies. The book begins with a summary of the nontechnical aspects of interviewing, such as common mistakes, strategies for a great interview, perspectives from the other side of the table, tips on negotiating the best offer, and a guide to the best ways to use EPI. The technical core of EPI is a sequence of chapters on

basic and advanced data structures, searching, sorting, broad algorithmic principles, concurrency, and system design. Each chapter consists of a brief review, followed by a broad and thought-provoking series of problems. We include a summary of data structure, algorithm, and problem solving patterns. This book has three key features : fundamental data structures and algorithms; algorithm analysis in terms of Big-O running time introduced early and applied through; python is used to facilitate the success in using and mastering data structures and algorithms.

Data Structures Using C++

A Quick Reference to DATA STRUCTURES and
COMPUTER ALGORITHMS

Data Structures with Abstract Data Types and Pascal

Data Structure Using C

Algorithms in a Nutshell

Peeling Data Structures and Algorithms: * Programming puzzles for interviews * Campus Preparation *

Degree/Masters Course Preparation * Instructor's * GATE Preparation * Big job hunters: Microsoft, Google, Amazon, Yahoo, Flip Kart, Adobe, IBM Labs, Citrix, Mentor Graphics, NetApp, Oracle, Webaroo, De-Shaw, Success Factors, Face book, McAfee and many more *

Reference Manual for working people

Comprehensive treatment focuses on creation of efficient data structures and algorithms and selection or design of data structure best suited to specific problems. This edition uses Java as the programming language.

Now in the 5th edition, Cracking the Coding Interview gives you the interview preparation you need to get the top software developer jobs. This book provides: 150

Programming Interview Questions and Solutions: From binary trees to binary search, this list of 150 questions includes the most common and most useful questions in data structures, algorithms, and knowledge based questions. 5 Algorithm Approaches: Stop being blind-sided by tough algorithm questions, and learn these five approaches to tackle the trickiest problems. Behind the Scenes of the interview processes at Google, Amazon, Microsoft, Facebook, Yahoo, and Apple: Learn what really goes on during your interview day and how decisions get made. Ten Mistakes Candidates Make -- And How to Avoid Them: Don't lose your dream job by making these common mistakes. Learn what many candidates do wrong, and how to avoid these issues. Steps to Prepare for Behavioral and Technical Questions: Stop meandering through an endless set of questions, while missing some of the most important preparation techniques. Follow these steps to more thoroughly prepare in less time.

Data Structures and Algorithms Using C++ helps students to master data structures, their algorithms and the analysis of complexities of these algorithms. Each chapter includes an Abstract Data Type (ADT) and applications along with a detailed explanation of the topics. This book meets the requirements of the course curricula of all Indian universities.

Data Structures and Algorithms in Python

Data Structures and Problem Solving Using C++

150 Programming Interview Questions and Solutions

Elements of Programming Interviews

A Practical Introduction to Data Structures and

Algorithm Analysis

Now in its second edition, D.S. Malik

brings his proven approach to C++ programming to the CS2 course. Clearly written with the student in mind, this text focuses on Data Structures and includes advanced topics in C++ such as Linked Lists and the Standard Template Library (STL). The text features abundant visual diagrams, examples, and extended Programming Examples, all of which serve to illuminate difficult concepts. Complete programming code and clear display of syntax, explanation, and example are used throughout the text, and each chapter concludes with a robust exercise set. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

This newly expanded and updated second edition of the best-selling classic continues to take the "mystery" out of designing algorithms, and analyzing their efficacy and efficiency. Expanding on the first edition, the book now serves as the primary textbook of choice for algorithm design courses while maintaining its status as the premier practical reference guide to algorithms for programmers, researchers, and students. The reader-friendly Algorithm Design Manual provides straightforward access to combinatorial

algorithms technology, stressing design over analysis. The first part, Techniques, provides accessible instruction on methods for designing and analyzing computer algorithms. The second part, Resources, is intended for browsing and reference, and comprises the catalog of algorithmic resources, implementations and an extensive bibliography. NEW to the second edition:

- Doubles the tutorial material and exercises over the first edition
- Provides full online support for lecturers, and a completely updated and improved website component with lecture slides, audio and video
- Contains a unique catalog identifying the 75 algorithmic problems that arise most often in practice, leading the reader down the right path to solve them
- Includes several NEW "war stories" relating experiences from real-world applications
- Provides up-to-date links leading to the very best algorithm implementations available in C, C++, and Java

Data Structures and Problem Solving Using Java, Second Edition provides a practical introduction to data structures and algorithms from the viewpoint of abstract thinking and problem solving, as well as the use of Java. This text has a clear separation of the interface and

implementation to promote abstract thinking. Java allows the programmer to write the interface and implementation separately, to place them in separate files and compile separately, and to hide the implementation details. This book goes a step further: the interface and implementation are discussed in separate parts of the book. Part I (Tour of Java), Part II (Algorithms and Building Blocks), and Part III (Applications) lay the groundwork by discussing basic concepts and tools and providing some practical examples, but implementation of data structures is not shown until Part IV (Implementations). Class interfaces are written and used before the implementation is known, forcing the reader to think about the functionality and potential efficiency of the various data structures (e.g., hash tables are written well before the hash table is implemented). *NEW! Complete chapter covering Design Patterns (Chapter 5). *NE

Although traditional texts present isolated algorithms and data structures, they do not provide a unifying structure and offer little guidance on how to appropriately select among them. Furthermore, these texts furnish little, if any, source code and leave many of the

more difficult aspects of the implementation as exercises. A fresh alternative to Reusable Data Structures for C CLASSIC DATA STRUCTURES, 2nd ed. The Algorithm Design Manual Introduction To Algorithms Problem Solving with Algorithms and Data Structures Using Python

This is an excellent, up-to-date and easy-to-use text on data structures and algorithms that is intended for undergraduates in computer science and information science. The thirteen chapters, written by an international group of experienced teachers, cover the fundamental concepts of algorithms and most of the important data structures as well as the concept of interface design. The book contains many examples and diagrams. Whenever appropriate, program codes are included to facilitate learning. This book is supported by an international group of authors who are experts on data structures and algorithms, through its website at www.cs.pitt.edu/~jung/GrowingBook/, so that both teachers and students can benefit from their expertise.

Describes some techniques for organizing data manipulation code into one or more layers of code packages. Readers should be familiar with C; background in data structures not required. Examples of problems included. Annotation copyrighted by Book News, Inc., Portland, OR

The design and analysis of efficient data structures has long been recognized as a key component of the Computer

Science curriculum. Goodrich, Tomassia and Goldwasser's approach to this classic topic is based on the object-oriented paradigm as the framework of choice for the design of data structures. For each ADT presented in the text, the authors provide an associated Java interface. Concrete data structures realizing the ADTs are provided as Java classes implementing the interfaces. The Java code implementing fundamental data structures in this book is organized in a single Java package, `net.datastructures`. This package forms a coherent library of data structures and algorithms in Java specifically designed for educational purposes in a way that is complimentary with the Java Collections Framework.

Data structures is a key course for computer science and related majors. This book presents a variety of practical or engineering cases and derives abstract concepts from concrete problems. Besides basic concepts and analysis methods, it introduces basic data types such as sequential list, tree as well as graph. This book can be used as an undergraduate textbook, as a training textbook or a self-study textbook for engineers.

Data Structures

Advanced Data Structures

Data Structures and Algorithms Using C+

Cracking the Coding Interview

Data Structures and Algorithms in Java

The fundamental mathematical tools needed to understand machine learning include linear algebra, analytic geometry, matrix decompositions, vector calculus, optimization, probability and statistics. These topics are traditionally taught in disparate

courses, making it hard for data science or computer science students, or professionals, to efficiently learn the mathematics. This self-contained textbook bridges the gap between mathematical and machine learning texts, introducing the mathematical concepts with a minimum of prerequisites. It uses these concepts to derive four central machine learning methods: linear regression, principal component analysis, Gaussian mixture models and support vector machines. For students and others with a mathematical background, these derivations provide a starting point to machine learning texts. For those learning the mathematics for the first time, the methods help build intuition and practical experience with applying mathematical concepts. Every chapter includes worked examples and exercises to test understanding. Programming tutorials are offered on the book's web site.

The pressure is on during the interview process but with the right preparation, you can walk away with your dream job. This classic book uncovers what interviews are really like at America's top software and computer companies and provides you with the tools to succeed in any situation. The authors take you step-by-step through new problems and complex brainteasers they were asked during recent technical interviews. 50 interview scenarios are presented along with in-depth analysis of the possible solutions. The problem-solving process is clearly illustrated so you'll be able to easily apply what you've learned during crunch time. You'll also find expert tips on what questions to ask, how to approach a problem, and how to recover if you become stuck. All of this will help you ace the interview and get the job you want. What you will learn from this book

Tips for effectively completing the job application
Ways to prepare for the entire programming interview process
How to find the kind of

programming job that fits you best Strategies for choosing a solution and what your approach says about you How to improve your interviewing skills so that you can respond to any question or situation Techniques for solving knowledge-based problems, logic puzzles, and programming problems Who this book is for This book is for programmers and developers applying for jobs in the software industry or in IT departments of major corporations. Wrox Beginning guides are crafted to make learning programming languages and technologies easier than you think, providing a structured, tutorial format that will guide you through all the techniques involved.

Comprehensive treatment focuses on creation of efficient data structures and algorithms and selection or design of data structure best suited to specific problems. This edition uses C++ as the programming language.

Advanced Data Structures presents a comprehensive look at the ideas, analysis, and implementation details of data structures as a specialized topic in applied algorithms. Data structures are how data is stored within a computer, and how one can go about searching for data within. This text examines efficient ways to search and update sets of numbers, intervals, or strings by various data structures, such as search trees, structures for sets of intervals or piece-wise constant functions, orthogonal range search structures, heaps, union-find structures, dynamization and persistence of structures, structures for strings, and hash tables. This is the first volume to show data structures as a crucial algorithmic topic, rather than relegating them as trivial material used to illustrate object-oriented programming methodology, filling a void in the ever-increasing computer science market. Numerous code examples in C and more than 500 references make Advanced Data Structures an indispensable text. topic.

Numerous code examples in C and more than 500 references make Advanced Data Structures an indispensable text.

The Insiders' Guide

Data Structures & Algorithms Interview Questions You'll Most Likely Be Asked

Concepts, Programs and Interview Questions

With 100+ Interview questions

This work focuses on the important concepts of data abstraction and data structures. It also introduces students to Java classes along with other basic concepts of object-oriented programming, including inheritance, polymorphism, interfaces and packages.

This text is intended for a 1-semester CS1 course sequence. The Brief Version contains the first 18 chapters of the Comprehensive Version. The first 13 chapters are appropriate for preparing the AP Computer Science exam. For courses in Java Programming. A fundamentals-first introduction to basic programming concepts and techniques Designed to support an introductory programming course, Introduction to Java Programming and Data Structures teaches concepts of problem-solving and object-oriented programming using a fundamentals-first approach. Beginner programmers learn critical problem-solving techniques then move on to grasp the key concepts of object-oriented, GUI programming, advanced GUI and Web programming using JavaFX. This course approaches Java GUI programming using JavaFX, which has replaced Swing as the new GUI tool for developing cross-platform-rich Internet applications and is simpler to learn and use. The 11th edition has been completely revised to enhance clarity and presentation, and includes new and expanded content, examples, and exercises.

Data Structures & Theory of Computation

Creating robust software requires the use of efficient algorithms, but programmers seldom think about them until a problem occurs.

Algorithms in a Nutshell describes a large number of existing algorithms for solving a variety of problems, and helps you select and

implement the right algorithm for your needs -- with just enough math to let you understand and analyze algorithm performance. With its focus on application, rather than theory, this book provides efficient code solutions in several programming languages that you can easily adapt to a specific project. Each major algorithm is presented in the style of a design pattern that includes information to help you understand why and when the algorithm is appropriate. With this book, you will: Solve a particular coding problem or improve on the performance of an existing solution Quickly locate algorithms that relate to the problems you want to solve, and determine why a particular algorithm is the right one to use Get algorithmic solutions in C, C++, Java, and Ruby with implementation tips Learn the expected performance of an algorithm, and the conditions it needs to perform at its best Discover the impact that similar design decisions have on different algorithms Learn advanced data structures to improve the efficiency of algorithms With Algorithms in a Nutshell, you'll learn how to improve the performance of key algorithms essential for the success of your software applications.

The Ultimate C

Coding Interview Questions

Algorithms and Data Structures

Object-oriented Data Structures Using Java

Data Structures And Algorithms

Providing a complete explanation of problem solving and algorithms using C++, the author's theoretical perspective emphasizes software engineering and object-oriented programming, and encourages readers to think abstractly. Numerous code examples and case studies are used to support the algorithms presented.

This practical text contains fairly "traditional" coverage of data structures with a clear and complete use of algorithm analysis, and some emphasis on file processing techniques as

relevant to modern programmers. It fully integrates OO programming with these topics, as part of the detailed presentation of OO programming itself. Chapter topics include lists, stacks, and queues; binary and general trees; graphs; file processing and external sorting; searching; indexing; and limits to computation. For programmers who need a good reference on data structures.

For beginners to level up Core Programming Skills Key features Simple and easy to understand. Useful for any level of students including B.E., BTech, MCA, BCA, B.Sc. (Computer Science), etc. Algorithms used in the book are well explained and illustrated step by step. Help students in understanding how data structures are implemented in programs. Each module contains question bank which includes questions for competitive examinations like UGC-NET, placement drives, and so on. Description The book gives full understanding of theoretical topic and easy implementation in programming. The book is going to help students in self-learning of data structures and in understanding how these concepts are implemented in programs. It contains lot of figures, which will help students to visualize the concept effectively. Diagrams help students to understand how the programs involving data structure concepts are implemented within the computer system. Algorithms are included to clear the concept of data structure. Each algorithm is explained with figures to make student clearer about the concept. Sample data set is taken and step by step execution of algorithm is provided in the book to ensure the in - depth knowledge of students about

the concept discussed. What will you learn New features and essential of Algorithms and Arrays. Linked List, its type and implementation. Stacks and Queues Trees and Graphs Searching and Sorting Greedy method Beauty of Blockchain Who this book is for This book is useful for all the students of B. Tech, B.E., MCA, BCA, B.Sc. (Computer Science), and so on. Person with basic knowledge in this field can understand the concept from the beginning of the book itself. We think our book is one of a kind. We are trying to connect the past and the present here. The last module of our book is focussing on BLOCKCHAIN. It explains the concepts of blockchain through a different dimension, that is, explaining the data structure aspect of blockchain. Table of contents

1. Algorithm and Arrays
2. Linked Lists
3. Stacks and queues
4. Trees and Graphs
5. Searching and Sorting
6. Greedy Method
7. Beauty of Blockchain

About the author Raji Ramakrishnan Nair has done BCA, MCA and M. Tech (IT) and currently working as an Assistant Professor at the P. G. Department of Computer Applications of Marian College Kuttikkanam (Autonomous). She has 14 years of teaching experience and believes that teaching is all about being 'friend, philosopher and guide' to her students. This book is inspired by her passion to simplify complex subjects for easy understanding; the real contribution of a great teacher. She is a philanthropist as well, actively involved in many social causes, which made her students to engage in relief works in Kerala mega flood and resulted in two houses being built for flood victims. Her LinkedIn Profile: [linkedin.com/in/raji-ramakrishnan-nair-8820b1171](https://www.linkedin.com/in/raji-ramakrishnan-nair-8820b1171) Divya

Joseph, is a Teacher by passion and profession. She has done MTech (CSE) and BTech (IT) from Amal Jyothi College of Engineering, Kanjirapally. Presently, she is working as an Assistant Professor in the P.G. Department of Computer Applications, Marian College Kuttikkanam (Autonomous). Alen Joseph is an Associate Software Developer at UST Global Trivandrum. His great passion for teaching and research motivated him to write this book. He has done MCA from Marian College Kuttikkanam (Autonomous). He is a passionate tech enthusiast and his dream is to become a full-time researcher.

For beginners to level up Core Programming Skills

DESCRIPTION The book gives full understanding of theoretical topic and easy implementation in programming. The book is going to help students in self-learning of data structures and in understanding how these concepts are implemented in programs. It contains lot of figures, which will help students to visualize the concept effectively.

Diagrams help students to understand how the programs involving data structure concepts are implemented within the computer system. Algorithms are included to clear the concept of data structure. Each algorithm is explained with figures to make student clearer about the concept. Sample data set is taken and step by step execution of algorithm is provided in the book to ensure the in – depth knowledge of students about the concept discussed.

KEY FEATURES Simple and easy to understand. Useful for any level of students including B.E., BTech, MCA, BCA, B.Sc.

(Computer Science), etc. Algorithms used in the book are

well explained and illustrated step by step. Help students in understanding how data structures are implemented in programs. Each module contains question bank which includes questions for competitive examinations like UGC-NET, placement drives, and so on. **WHAT WILL YOU LEARN** New features and essential of Algorithms and Arrays. Linked List, its type and implementation. Stacks and Queues Trees and Graphs Searching and Sorting Greedy method Beauty of Blockchain **WHO THIS BOOK IS FOR** This book is useful for all the students of B. Tech, B.E., MCA, BCA, B.Sc. (Computer Science), and so on. Person with basic knowledge in this field can understand the concept from the beginning of the book itself. We think our book is one of a kind. We are trying to connect the past and the present here. The last module of our book is focussing on **BLOCKCHAIN**. It explains the concepts of blockchain through a different dimension, that is, explaining the data structure aspect of blockchain. Table of Contents 1. Algorithm and Arrays 2. Linked Lists 3. Stacks and queues 4. Trees and Graphs 5. Searching and Sorting 6. Greedy Method 7. Beauty of Blockchain Python Interview Questions Data Structures and Algorithm Analysis in C++, Third Edition Secrets to Landing Your Next Job A Practical Guide to Data Structures and Algorithms using Java Programming Interviews Exposed Based on the authors market leading data structures books in

Java and C++, this textbook offers a comprehensive, definitive introduction to data structures in Python by authoritative authors. Data Structures and Algorithms in Python is the first authoritative object-oriented book available for the Python data structures course. Designed to provide a comprehensive introduction to data structures and algorithms, including their design, analysis, and implementation, the text will maintain the same general structure as Data Structures and Algorithms in Java and Data Structures and Algorithms in C++.

"Coding Interview Questions" is a book that presents interview questions in simple and straightforward manner with a clear-cut explanation. This book will provide an introduction to the basics.

It comes handy as an interview and exam guide for computer scientists. Programming puzzles for interviews Campus

Preparation Degree/Masters Course Preparation Big job hunters:

Apple, Microsoft, Google, Amazon, Yahoo, Flip Kart, Adobe, IBM Labs, Citrix, Mentor Graphics, NetApp, Oracle, Webaroo, De-Shaw, Success Factors, Face book, McAfee and many more

Reference Manual for working people Topics Covered:

Programming Basics Introduction Recursion and

Backtracking Linked Lists Stacks Queues Trees Priority Queue

and Heaps Graph Algorithms Sorting Searching Selection

Algorithms [Medians] Symbol Tables Hashing String Algorithms

Algorithms Design Techniques Greedy Algorithms Divide and

Conquer Algorithms Dynamic Programming Complexity

Classes Design Interview Questions Operating System Concepts

Computer Networking Basics Database Concepts Brain Teasers

Non Technical Help Miscellaneous Concepts Note: If you

already have "Data Structures and Algorithms Made Easy" no need to buy this.

Data Structures and Problem Solving Using C++ provides a

practical introduction to data structures and algorithms from the viewpoint of abstract thinking and problem solving, as well as the use of C++. It is a complete revision of Weiss' successful CS2 book Algorithms, Data Structures, and Problem Solving with C++. The most unique aspect of this text is the clear separation of the interface and implementation. C++ allows the programmer to write the interface and implementation separately, to place them in separate files and compile separately, and to hide the implementation details. This book goes a step further: the interface and implementation are discussed in separate parts of the book. Part I (Objects and C++), Part II (Algorithms and Building Blocks), and Part III (Applications) lay the groundwork by discussing basic concepts and tools and providing some practical examples, but implementation of data structures is not shown until Part IV (Implementations). This separation of interface and implementation promotes abstract thinking. Class interfaces are written and used before the implementation is known, forcing the reader to think about the functionality and potential efficiency of the various data structures (e.g., hash tables are written well before the hash table is implemented). Throughout the book, Weiss has included the latest features of the C++ programming language, including a more prevalent use of the Standard Template Library (STL).

Searching & Sorting for Coding Interviews
Quick Reference to DATA STRUCTURES and COMPUTER ALGORITHMS
Data Structures and Problem Solving Using Java
C & Data Structures By Practice
Algorithms, Data Structures, and Problem Solving with C++