



an introduction to mainframes. Readers are expected to be generally familiar with existing IBM z Systems technology and terminology.

This introduction to networking on Linux now covers firewalls, including the use of ipchains and Netfilter, masquerading, and accounting. Other new topics in this second edition include Novell (NCP/IPX) support and INN (news administration).

Necrophilia: Forensic and Medico-legal Aspects is the first text that deals with the scientific aspects of necrophilia from a multidisciplinary point of view. After an introduction that provides a general scientific, social, and historical perspective, this volume:Explores causes and contributing factors, covering biological theories and genetics,

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Practice Test software, complete with hundreds of well-reviewed, exam-realistic questions, customization options, and detailed performance reports · A free copy of the CCNA 200-301 Network Simulator, Volume 2 Lite software, complete with meaningful lab exercises that help you hone your hands-on skills with the command-line interface for routers and switches · Links to a series of hands-on config labs developed by the author · Online interactive practice exercises that help you enhance your knowledge · More than 50 minutes of video mentoring from the author · An online interactive Flash Cards application to help you drill on Key Terms by chapter · A final preparation chapter, which guides you through tools and resources to help you craft your review and test-taking strategies · Study plan suggestions and templates to help you organize and optimize your study time Well regarded for its level of detail, study plans, assessment features, hands-on labs, and challenging review questions and exercises, this official study guide helps you master the concepts and techniques that ensure your exam success. CCNA 200-301 Official Cert Guide, Volume 2, combined with CCNA 200-301 Official Cert Guide, Volume 1, walk you through all the exam topics found in the Cisco 200-301 exam. Topics covered in Volume 2 include · IP access control lists · Security services · IP services · Network architecture · Network automation Companion Website: Companion Website: The companion website contains CCNA Network Simulator Lite software, practice exercises, 50 minutes of video training, and other study resources. See the Where Are the Companion Files on the last page of your eBook file for instructions on how to access. In addition to the wealth of content, this new edition includes a series of free hands-on exercises to help you master several real-world configuration activities. These exercises can be performed on the CCNA 200-301 Network Simulator Lite, Volume 2 software included for free on the companion website that accompanies this book.

Photoshop CS6: The Missing Manual

Photoshop CC: The Missing Manual

IBM z13s Technical Guide

Photoshop CS5: The Missing Manual

Video Demystified

How to Follow Best Practices AND Keep Your Sanity

In its 114th year, Billboard remains the world’s premier weekly music publication and a diverse digital, events, brand, content and data licensing platform. Billboard publishes the most trusted charts and offers unrivaled reporting about the latest music, video, gaming, media, digital and mobile entertainment issues and trends.

Part of the highly successful Shelly Cashman Series, ADOBE PHOTOSHOP CS5: COMPREHENSIVE follows the proven Shelly Cashman Series step-by-step, screen-by-screen approach to learning the Photoshop CS5 software. In this text, you will find features designed to engaged students, improve retention, and prepare them for future success. Students are encouraged to expand their understanding of the Photoshop CS5 software and graphic design concepts through experimentation, exploration and planning ahead. Brand new end of chapter exercises prepare students to become more capable software users by requiring them to use critical-thinking and problem-solving skills. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

This IBM® Redbooks® publication describes the new member of the IBM Z® family, IBM z14TM. IBM z14 is the trusted enterprise platform for pervasive encryption, integrating data, transactions, and insights into the data. A data-centric infrastructure must always be available with a 99.999% or better availability, have flawless data integrity, and be secured from misuse. It also must be an integrated infrastructure that can support new applications. Finally, it must have integrated capabilities that can provide new mobile capabilities with real-time analytics that are delivered by a secure cloud infrastructure. IBM z14 servers are designed with improved scalability, performance, security, resiliency, availability, and virtualization. The superscalar design allows z14 servers to deliver a record level of capacity over the prior IBM Z platforms. In its maximum configuration, z14 is powered by up to 170 client characterizable microprocessors (cores) running at 5.2 GHz. This configuration can run more than 146,000 million instructions per second (MIPS) and up to 32 TB of client memory. The IBM z14 Model M05 is estimated to provide up to 35% more total system capacity than the IBM z13® Model NE1. This Redbooks publication provides information about IBM z14 and its functions, features, and associated software support. More information is offered in areas that are relevant to technical planning. It is intended for systems engineers, consultants, planners, and anyone who wants to understand the IBM Z servers functions and plan for their usage. It is intended as an introduction to mainframes. Readers are expected to be generally familiar with existing IBM Z technology and terminology.

For over 350 million years, thousands of species of amphibians have lived on earth, but since the 1990s they have been disappearing at an alarming rate, in many cases quite suddenly and mysteriously. What is causing these extinctions? What role do human actions play in them? What do they tell us about the overall state of biodiversity on the planet? In Extinction in Our Times, James Collins and Martha Crump explore these pressing questions and many others as they document the first modern extinction event across an entire vertebrate class, using global examples that range from the Sierra Nevada of California to the rainforests of Costa Rica and the Mediterranean coast of North Africa. Joining scientific rigor and vivid storytelling, this book is the first to use amphibian decline as a lens through which to see more clearly the larger story of climate change, conservation of biodiversity, and a host of profoundly important ecological, evolutionary, ethical, philosophical, and sociological issues.

Future Music

The Future of Telephony

Adobe Photoshop CS5

Global Amphibian Decline

Dreamweaver CS5.5

Adobe Photoshop 7.0

A full-color guide for getting rewarding results with the latest version of Flash Flash is used in the creation of Web animation, games, media rich Web sites, presentations, and more. Adobe has divided the new version of Flash into three separate products for different audiences, and this book covers the Professional product; the traditional animation/media serving tool; and Catalyst, the Web/interface design tool. This book provides a fun and friendly full-color guide to Flash. Walks you through both Professional and Catalyst as well as the traditional Flash animation tool Offers guidance for getting acquainted with the interface; creating images, objects, text, and layers for animation; and working with symbols and buttons Introduces publishing online or on mobile phones Addresses how to turn existing images into interactive sites or interfaces with Catalyst Offers helpful tips on troubleshooting Using the knowledge you gain from Flash CS5 Professional & Flash CS5 Catalyst For Dummies, you ’ ll quickly prove that you are not a flash in the pan!

This book covers Flash for the everyday developer. The average Flash developer doesn’t have luxurious timelines, employers who understand the value of reusability, or the help of an information architect to design a usable experience. This book helps bridge the gap for these coders who may be used to C++, Java, or C# and want to move over to Flash. Griffith covers real-world scenarios pulled from his own experiences developing games for over 8 years in the industry. Gifts from Griffith’s REAL-WORLD experiences include: Game design templates and pre-written scripts to automate tasks within Flash; Classes for handling common math computations used in gaming, so that game developers can see how to set up a simple game flow; Powerful debugging tools for your games(debuggers for Flash games are hard to come by, and this book provides them for you). The associated web site offers: Code from the game examples in the book with fully build-able source files. Additional code snippets, classes, and utilities. Scripts for automating tedious and repetitive tasks within Flash. Template game-design documents for planning game proposals in the same manner outlined in the book. Links to other helpful online resources for both Flash and game development.

Auf der CD-ROM-Beil.: alle Übungsdateien. Video-Lektionen von video2brain.

You can build everything from simple animations to full-fledged iOS and Android apps with Flash CS5.5, but learning this complex program can be difficult—unless you have this fully updated, bestselling guide. Learn how to create gorgeous Flash effects even if you have no programming experience. With Flash CS5.5: The Missing Manual, you’ll move from the basics to power-user tools with ease. Learn animation basics. Discover how to turn simple ideas into stunning animations. Master Flash’s tools. Learn the animation and effects tools with clear explanations and hands-on examples. Use 3D effects. Rotate objects and make them move in three dimensions. Create lifelike motion. Use the IK Bones tool to simulate realistic body movements and other linked motions. Build apps for tablets and smartphones. Create the next generation of iPhone, iPad, and Android apps. Add multimedia. Incorporate your own audio and video files into Flash. Create rich interactive animations. Dive into advanced interactivity with easy-to-learn ActionScript examples.

IBM z13 Technical Guide

Power, Speed & Automation with Adobe Photoshop

Asterisk

Juniper Networks Warrior

Networking Quality of Service and Windows Operating Systems

Flash CS5.5: The Missing Manual

While Adobe Photoshop has long been their choice for editing digital photographs, many photographers want a more focused tool. That ’ s where Adobe Photoshop Lightroom comes in. Designed from the ground up with digital photographers in mind, Photoshop Lightroom offers powerful editing features in a streamlined interface that lets photographers import, sort, and organize images. The Adobe Photoshop Lightroo m Book was also written with photographers in mind. Best-selling author Martin Evening describes Photoshop Lightroom ’ s features in detail from a photographer ’ s perspective. As an established commercial and fashion photographer, martin knows firsthand what photographers need for an efficient workflow. He ’ s also been working with Photoshop Lightroom from the beginning, monitoring the product ’ s development and providing feedback on the public beta. As a result, Martin knows the software inside and out, from image selection to image editing to image management. In this book you ’ ll learn how to: Work efficiently with images shot in the raw formatn import photographs with ease and sort them according to your workflow Create and manage a personal image library Apply tonal corrections to multiple images quickly Integrate Photoshop Lightroom with Adobe Photoshop Export images for print or Web as digital contact sheets or personal portfolios Photographers will find Adobe Photoshop Lightroom—and The Adobe Photoshop Lightroom Book—indispensable tools in their digital darkroom. A free Lightroom 1.1 PDF supplement update is now available at www.peachpit.com/register.

“ For an engineer determined to refine and secure Internet operation or to explore alternative solutions to persistent problems, the insights provided by this book will be invaluable. ” —Vint Cerf, Internet pioneer TCP/IP Illustrated, Volume 1, Second Edition, is a detailed and visual guide to today ’ s TCP/IP protocol suite. Fully updated for the newest innovations, it demonstrates each protocol in action through realistic examples from modern Linux, Windows, and Mac OS environments. There ’ s no better way to discover why TCP/IP works as it does, how it reacts to common conditions, and how to apply it in your own applications and networks. Building on the late W. Richard Stevens ’ classic first edition, author Kevin R. Fall adds his cutting-edge experience as a leader in TCP/IP protocol research, updating the book to fully reflect the latest protocols and best practices. He first introduces TCP/IP ’ s core goals and architectural concepts, showing how they can robustly connect diverse networks and support multiple services running concurrently. Next, he carefully explains Internet addressing in both IPv4 and IPv6 networks. Then, he walks through TCP/IP ’ s structure and function from the bottom up: from link layer protocols – such as Ethernet and Wi-Fi – through network, transport, and application layers. Fall thoroughly introduces ARP, DHCP, NAT, firewalls, ICMPv4/ICMPv6, broadcasting, multicasting, UDP, DNS, and much more. He offers extensive coverage of reliable transport and TCP, including connection management, timeout, retransmission, interactive data flow, and congestion control. Finally, he introduces the basics of security and cryptography, and illuminates the crucial modern protocols for protecting security and privacy, including EAP, IPsec, TLS, DNSSEC, and DKIM. Whatever your TCP/IP experience, this book will help you gain a deeper, more intuitive understanding of the entire protocol suite so you can build better applications and run more reliable, efficient networks.

Brimming with beautiful pictures, this successful book guides you through a project-based, progressive curriculum so that you can build all the essential skills to enhance photographs creatively and professionally with Photoshop CS3. If you are an aspiring professional, enthusiastic amateur photographer, or a student learning photography, digital imaging, art and design, or design graphics, you’ll be amazed at the stunning results you can achieve! New! Downloadable resources are included FREE. Additional learning materials include \* full-resolution, royalty-free images to download for trying-out your new techniques \* over 8 hours of QuickTime movie tutorials to support the practical projects \* Presets from layer styles to curves, shapes, and gradients \* indispensable RAW files for editing practice And don’t miss the companion website with updates, practice material, and more at www.photoshopesentialskills.com! "The perfect companion guide for Photoshop users of multiple levels." Photoshop Creative Magazine "This book provides excellent coverage of Photoshop as a digital darkroom tool, as well as covering a truly amazing amount of background information. It is very readable and is truly a gem." Mark Lewis, Director, Mount Saint Mary College, USA The Essential Skills Photography Series from Focal Press uniquely offers a structured learning experience for photographers of all ages, with both the underlying theory and loads of invaluable 'how to' and real-life practice projects - all from the most talented photography practitioners/educators in the world. Each subject includes: \* learning objectives for each section - for class use or self-study \* color images of student and teacher/author work \* activities to check learning outcomes \* assignments to put theories into practical practice \* full glossary of terms Other titles in the series: Studio Photography: Essential Skills by John Child, Photographic Lighting: Essential Skills by John Child and Mark Galer and Digital Photography in Available Light by Mark Galer.

Photoshop CS6 is truly amazing, but it can also be overwhelming if you ’ re just getting started. This book makes learning Photoshop a breeze by explaining things in a friendly, conversational style—without technical jargon. After a thorough introduction to the program, you ’ ll delve deep into Photoshop ’ s secrets with expert tips and practical advice you can use every day. The important stuff you need to know: Learn your way around. Get a guided tour of Photoshop ’ s beautiful new workspace. Unlock the magic. Discover the most practical ways to use layers, channels, masks, paths, and other tools. Fine-tune your images. Learn techniques for cropping, retouching, and combining photos. Play with color. Drain, change, and add color; and create gorgeous black-and-whites and duotones. Be artistic. Create original illustrations and paintings, use text and filters effectively, and edit video clips. Share your work. Produce great-looking images for print and the Web. Work smarter and faster. Automate common chores and install plug-ins for complex tasks.

Adobe Audition CC Classroom in a Book

The Complete Guide for Photographers

Photoshop CS3: Essential Skills

This international bestseller and essential reference is the "bible" for digital video engineers and programmers worldwide. This fourth edition is completely updated with all new chapters on MPEG-4, H.264, SDTV/HDTV, ATSC/DVB, and Streaming Video (Video over DSL, Ethernet, etc.), as well as discussions of the latest standards throughout. This is by far the most informative analog and digital video reference available, made even more comprehensive through the author’s inclusion of the hottest new trends and cutting-edge developments in the field. Finding another amalgamated source of the huge amount of information in this book is impossible. The author attends DVD and HDTV standards meetings, so the absolute most up-to-date content is assured. The accompanying CD is updated to include a unique set of video test files in the newest formats. This book is a "one stop" reference guide for the various digital video technologies. Professionals in this rapidly changing field need the new edition of this book to keep up with the latest developments and standards in the industry. \*This essential reference is the "bible" for digital video engineers and programmers worldwide \*Contains all new chapters on MPEG-4, H.264, SDTV/HDTV, ATSC/DVB, and Streaming Video \*Completely revised with all the latest and most up-to-date industry standards