

Hero Imperium Ciaphas Cain Sandy Mitchell

When the world of Orestes comes under attack by a force of Chaos Titans, the Imperial Titans of Legio Invicta stride out in defence of the vital forge world. Fresh from a hard-fought military campaign, one of the Imperium's most celebrated Titan Legions, the Legio Invicta, prepares to ship out to the warzones of the Sabbat Worlds. However, while stopping at the forge world of Orestes for refit and repair, the Legio Invicta finds itself thrown back into battle when a force of Chaos Titans attacks. But as the god-machines of the Adeptus Titanicus stride to war, a sudden religious schism threatens to tear the Adeptus Mechanicus apart and destroy the very world they have pledged to protect, testing the resolve of the Imperial defenders to the limit.

When the necrons rise, a mining planet descends into a cauldron of war and the remorseless foes decimate the human defenders. Salvation comes in an unlikely form – the Death Korps of Kreig, a force as unfeeling as the Necrons themselves. When the two powers go to war, casualties are high and the magnitude of the destruction is unimaginable.

Book 10 in the Ciaphas Cain Series. Commissar Ciaphas Cain returns! After putting down an uprising on a mining world, he finds evidence that the corruption might have spread to other planets, and the forge world of Ironfound could now be at risk... It's been a long time, but the self-styled Hero of the Imperium is back in action! And he's doing what he does best – telling tall tales of his unlikely exploits. Commissar Ciaphas Cain and the Valhallan 597th are in the thick of it again, putting down an uprising of Chaos cultists on an Imperial mining world. Though their mission is a success, they find evidence that the corruption might have spread to other planets, and that the forge world of Ironfound could now be at risk. The munitions Ironfound produces are vital to the Imperial war effort in the subsector; its safety must be assured at all costs. As battle explodes across the planet, Ciaphas Cain and his regiment come up against allies and enemies old and new in their fight for victory against the forces of Chaos.

Across the Sabbat Worlds, a bitter conflict is fought, a conflict that can only end in victory or annihilation. This anthology opens the gateway to the Sabbat Worlds like never before.

The Infinite and The Divine

Xenos

Paragaea

Pariah

Black Library presents the Masterworks – a curated collection of novels celebrating the very best science fiction and fantasy set in the worlds of Warhammer. On an Imperial outpost world on the fringes of tau space, the renowned Commissar Ciaphas Cain and his fractious regiment of Valhallan Guard, newly created from the remnants of two devastated units, find themselves in the middle of a war. As the Astra Militarum struggle to contain worldwide civil insurrection, can the wily Commissar Cain identify the real villain before the planet is lost to the Imperium forever?

After a long and distinguished career defending the Imperium from its many enemies, Commissar Cain is enjoying a well-deserved retirement on Perlia, teaching in a schola progenium. But when a Black Crusade threatens the sector, all able-bodied citizens must rise to the defence, including Cain and his cadets. As the forces of Chaos overwhelm Perlia, can the wily commissar prove himself to be a real hero of the Imperium one last time?

Compilation of novels and short stories featuring the very popular and much loved character Ciaphas Cain in a third Omnibus edition. In the grim darkness of the 41st millennium, mankind's mighty Imperium is threatened on all sides by its enemies – brutal orks, ravaging tyranid hordes and the corrupt armies of Chaos. Many are the heroes who stand at the forefront of this endless fight against evil, but few names conjure up as much awe and respect as the legendary commissar Ciaphas Cain. When all seems lost, Cain, his trusty but malodorous aide Jurgen, and the Valhallan 597th, can always be relied upon to ride to the rescue and save the day! With their thrills and spills, and tongue in cheek humour, the Ciaphas Cain novels offer a unique vision of the Warhammer 40,000 universe. Saviour of the Imperium contains the novels The Emperor's Finest, The Last Ditch and The Greater Good, the novella Old Soldiers Never Die, along with a number of additional short stories.

Driven on by their hatred of the False Emperor, the Night Lords stalk the shadows of the galaxy, eternally seeking revenge for the death of their primarch. Their dark quest leads them to a fractious alliance with the Red Corsairs, united only by a common enemy. Together with this piratical band of renegades, they bring their ways of destruction to the fortress-monastery of the Marines Errant.

THEY SEEK ONLY TO BRING DEATH

Honour Imperialis

The Emperor's Finest

The Traitor's Hand

Death Or Glory

Science fiction action-adventure in the style of Eisenhorn and Ravenor, to tie in with the new Warhammer 40,000: Dark Heresy roleplaying game. By the author of Ciaphas Cain omnibus and Duty Calls. The Inquisition moves amongst mankind like an avenging shadow, striking down the enemies of humanity with uncompromising ruthlessness. When he finally corners an old foe, Inquisitor Gregor Eisenhorn is drawn into a sinister conspiracy. As events unfold and he gathers allies - and enemies - Eisenhorn faces a vast interstellar cabal and the dark power of demons, all racing to recover an arcane text of abominable power: an ancient tome known as the Necroteuch. Ork action at it's finest, join us for the next epic Waaagh! Ufthak Blackhawk and the green tide descend upon Hephaesto - an Adeptus Mechanicus forge world bristling with loot - only to find it already under siege by the notorious Freebooter Kaptin Badrukk. When his warboss, Da Biggest Big Mek, orders temporary co-operation, Ufthak seeks to make a name for himself by crushing some of the Imperium's most advanced defenders and claiming the greatest prize. But with a sinister new war machine on the horizon, Badrukk's plotting, and a thoroughly annoying grot in his way, Ufthak is going to need the brutal kunnin' of Mork himself just to survive.

New omnibus of novels and short stories featuring the Deathwatch, alien-hunting Space Marines who undertake special ops-style missions in the 41st millennium. The Deathwatch are the elite. Recruited from

numerous Space Marine Chapters, their mission is simple: exterminate any xenos threat to the Imperium. Assembled into kill-teams, the Deathwatch are expert alien hunters, equipped to undertake any mission in any environment. None are as dedicated or as skilled in the brutal art of alien annihilation. This action-packed omnibus contains three separate novels written by Steve Parker, Ian St Martin and Justin D Hill, along with a dozen of the best short stories ever written about the Imperium's premier xenos hunters.

A Gaunt's Ghosts Omnibus

Hereticus

The Carrion Throne

Dead Men Walking

Science fiction-roman.

Omnibus edition of all three Ravenor novels - Ravenor, Ravenor Returned and Ravenor Rogue - by Black Library's best-selling Warhammer 40,000 author, Dan Abnett.

While assisting local forces to quell widespread civil disorder, Commissar Cain and his regiment of Valhallans discover sinister forces are at work behind the scenes. With a rioting populace, aliens on the rampage, and the Inquisition poking their noses everywhere, how can the wily commissar ever find the easy life he prefers? Original.

Explore a story told across the millennia that delves deep into a pair of fascinating necron characters, their relationship and their plans for the galaxy. Before the being called the Emperor revealed Himself, before the rise of the aeldari, before the necrontyr traded their flesh for immortal metal, the world was born in violence. Even when they inhabited bodies of flesh, Trazyn the Infinite and Orikan the Diviner were polar opposites. Trazyn, a collector of historical oddities, presides over a gallery full of the most dangerous artefacts – and people – of the galactic past. Orikan, a chronomancer without peer, draws zodiacs that predict and manipulate the future. But when an artefact emerges that may hold the key to the necrons' next evolution, these two obsessives enter a multi-millennia game of cat and mouse that ends civilisations, reshapes timelines, and changes both forever. As riddles unwind and ancient secrets are revealed, the question remains: will their feud save the necron race or destroy it?

Duty Calls

The Magos

Redemption Corps

Saviour of the Imperium

In the 41st Millennium, Commissar Ciaphas Cain is looking for an easy life, but fate has a habit of throwing him into the deadliest situations and luck always manages to pull him through.

Part three of the epic Eisenhorn trilogy returns Hunted by his former allies as a radical and enemy of the Imperium, Inquisitor Gregor Eisenhorn must fight to prove that he remains loyal as he tracks down a dangerous heretic whom the Inquisition believes dead – the dread former Inquisitor Quixos. As he grows more desperate for victory, Eisenhorn uses ever darker means to achieve his goals – but how far can he go using the weapons of the enemy until he becomes that very enemy – and no different to the traitor he hunts?

Omnibus of three novels featuring the Imperial Guard - Dead Men Walking, Cadian Blood, and Redemption Corps. The Imperial Guard: known with good reason as ' the Hammer of the Emperor ' , and possibly the single largest military force that the galaxy has ever seen. The tales of heroism and desperate futility surrounding the men and

women of the Guard are many – this omnibus contains the exploits of the famous Cadian and ruthless Death Korps of Krieg regiments, as well as the fearsome storm troopers of the Redemption Corps.

Fantastic action packed omnibus featuring the fearless Crimson Fists! Defiant, courageous and unyielding in the face of impossible odds – these are the Crimson Fists, Dorn's glorious vanguard. Tested in battle like few others, these Space Marines are ever on the frontlines of an endless war against the barbaric orks. When the hordes of the warlord Snagrod come to lay waste to the Crimson Fists' fortress-monastery on Rynn's World, Chapter Master Kantor must lead the battered survivors in a desperate defence of their home if they are to have any hope of finding triumph in sacrifice. This omnibus edition collects together the novels Rynn's World and Legacy of Dorn, the novella Traitor's Gorge and four short stories.

What Price Victory

The Founding

Sabbat Worlds

The Greater Good

Inquisitor Eisenhorn returns in a stunning new novel that pits him against his oldest foe, forcing him to finally confront the growing darkness within his own soul. Inquisitor Gregor Eisenhorn has spent his life stalking the darkest and most dangerous corners of the galaxy in pursuit of heresy and Chaos, but how long can a man walk that path without succumbing to the lure of the warp? Pursuing heretics in the remote worlds of the Imperium, Eisenhorn must confront the truth about himself. Is he still a champion of the Throne? Or has he been seduced by the very evil that he hunts? The Magos is the brand new, full-length fourth novel in the hugely popular Eisenhorn series. This paperback edition also includes the definitive casebook of Gregor Eisenhorn, collecting together all twelve of Dan Abnett's Inquisition short stories, several of which have never been in print before. These additional stories have been compiled by the author to act as an essential prologue to this long-awaited new novel, while also serving as an indispensable companion to the original Eisenhorn trilogy.

Commissar Ciaphas Cain, hero of the Imperium, respected by his peers and an inspiration to his men, is simply looking for an easy life and to serve his time as Commissar without getting killed. But fate has a habit of throwing him into the deadliest situations. Original.

As the forces of Chaos overwhelm Perlia, can Commissar Cain prove himself to be a real hero of the Imperium one last time?

In the grim darkness of the far future, mankind teeters on the very brink of destruction. Brimming with action packed tales of bloodshed, heroism and courage, "What Price Victory" throws readers headlong onto the desperate battlefields of the 41st millennium. Original.

Ravenor

Scourge the Heretic

Warhammer 40,000: Ciaphas Cain Series, Book 6

Cain's Last Stand

Paragaea: A Planetary Romance is the story of Akilina "Leena" Chirikov, who shortly after launching from Star Town in the Soviet Union, finds herself thrown into another dimension, a world of strange science and ancient mystery. There she meets another time-lost person from Earth, Lieutenant Hieronymus Bonaventure of the Royal Navy—who left home to fight the forces of Napoleon and never returned—and his companion, Balam—outlaw prince of the jaguar men. Bonaventure is interested only in adventure and amusement, while Balam only wants distraction until the day he can reclaim his throne. Having little better to do, they agree to help Chirikov find a way home. In the tradition of the planetary romances of Edgar Rice Burroughs and Leigh Brackett, Paragaea is in fact a "hard" science fiction adventure, grounded in the latest thinking in the fields of theoretical physics, artificial intelligence, genetics, and more. There is a rigorously rational explanation behind all of the unearthly elements, with most of the "magic" the protagonist encounters being the products of a forgotten, transhuman, post-singularity culture that has long since disappeared. Chirikov, a strictly rational Soviet cosmonaut, interprets these as best she can, using the framework of early 1960s science. Being a dutiful Soviet, she wants only to return home to Earth, to inform her superiors about what she has discovered. But she soon finds herself developing ties to her companion Bonaventure that make her wonder whether she really wants to go home at all.

Enjoy tall tales of adventure and derring-do in Commissar Cain ' s memoirs. Tau, necrons and Chaos cultists all fall before the self-proclaimed hero of the Imperium... In the war torn future of the 41st Millennium Commissar Ciaphas Cain, hero of the Imperium, is respected by his peers and an inspiration to his men – at least that ' s what the propaganda would have you believe. The reality is very different, for Ciaphas is simply looking for an easy life and a way to stay out of peril. However, fate has a habit of throwing him into the deadliest situations, and luck (mixed with self preservation) always manages to pull him through and onto the loftiest of pedestals. To survive Commissar Cain must dodge, bluff and trick his way out of trouble, even if it increases his status beyond his control!

Omnibus collecting Death or Glory, Duty Calls and Cain's Last Stand, plus a new short story and introduction from author Sandy Mitchell.

Ninth novel in the popular Commissar Cain series. When the world of Quadravidia comes under attack by the insidious tau, only one man can defeat the aliens and save the planet in the Emperor ' s name: the legendary Hero of the Imperium, Commissar Ciaphas Cain. When the aliens call for a ceasefire, Cain expects the worst, and his fears are answered in the form of the dread menace of the tyrannids. As a hive fleet approaches Quadravidia, Cain must try to forge an alliance between the Imperium and the tau – but can he truly trust the inscrutable xenos?

Choose Your Enemies

For the Emperor

Ciaphas Cain

Ciaphas Cain: Defender of the Imperium

Still attached to the Valhallans, Commissar Ciaphas Cain fights orcs and necrons on the ice world of Frigidia.

The first novel in the Ravenor trilogy, the follow-up to Dan Abnett's immensely popular Eisenhorn trilogy. When his body is hideously damaged in an enemy attack, it looks as though Inquisitor Gideon Ravenor's promising career would be abruptly brought short. Now, encased in a life support system that keeps him alive but forever cuts him off from the physical world, Ravenor utilises his formidable mental powers to continue his investigations and thwart the machinations of Chaos. Along with his retinue of warriors and assassins, Gideon Ravenor fights to protect an Imperium he can no longer see, hear or feel.

The saga of Gaunt's Ghosts continues in this two-book collection charting the first half of the Victory story arc. Gaunt ' s Ghosts is Black Library ' s longest-running single author war series; military science fiction at its visceral best, beloved by fans for its gritty realism, superb storytelling, and humanity of its characters.

align: center;">After twenty-five hard, blood-soaked years, Warmaster Macaroth's crusade to free the Sabbat Worlds from the clutch of Chaos has ground to a halt. The Warmaster's forces are split and deadlocked on two separate fronts, haemorrhaging momentum, men and materiel. A series of ambitious covert operations is planned across the sector – their aim to break the stalemate so the Imperial forces can move forward once more. Key players in this shadow war are Colonel-Commissar Gaunt and the Tanith First-and-Only. Will the bravery and cunning of this infamous regiment tip the balance in the Imperium's favour? Gaunt's Ghosts is Black Library's longest-running single author war series; military science fiction at its visceral best, beloved by fans for its gritty realism, superb storytelling, and humanity of its characters.

Gaunt's Ghosts is Black Library's longest-running single author war series; military science fiction at its visceral best, beloved by fans for its gritty realism, superb storytelling, and humanity of its characters. After the Reclaimator Space Marines suffer terrible losses, Ciaphas Cain and Jurgen must fight their way through stowaway orks and other enemies in order to escape the drifting hulk of a crippled spaceship.

Ciaphas Cain: Choose Your Enemies

Caves of Ice

Ciaphas Cain: Hero of the Imperium

Blood Reaver

The Redemption Corps is a regiment of ultra-tough storm-troopers. Led by the legendary Captain Mortensen, the Redemption Corps and its Navy support divisions drift across the Kaligari Cradle from one warzone to another on brutal missions. When the revered major comes to the attention of the deadly sorority of the Battle Sisters, he not only has to contend with an ork invasion, but these fearsome warrior-fanatics too. Now, the regiment must fight for its survival whilst being trapped between the xenos and the dark fury of the Imperium.

The adventures of wily Commissar Cain, his malodorous aide Jurgen, and the 296th Valhallans have proved great favourites among Black Library fans. This omnibus edition is an attractive introduction to a very popular series.

Pseudo-heroic Imperial Commissar Ciaphas Cain and his unit, the 597th Valhallans, must defend the planet Adumbria from an invasion of the vile forces of Chaos. Original. Inquisitor Erasmus Crawl and his acolyte Spinoza follow the trail of a shadowy conspiracy on Holy Terra itself, the capital world of the Imperium. In the hellish sprawl of Imperial Terra, Ordo Hereticus Inquisitor Erasmus Crawl serves as a stalwart and vigilant protector, for even the Throneworld is not immune to the predations of its enemies. In the course of his Emperor-sworn duty, Crawl becomes embroiled in a dark conspiracy, one that leads all the way to the halls of the Imperial Palace. As he plunges deeper into the shadowy underbelly of the many palace districts, his investigation attracts the attention of hidden forces, and soon he and his acolyte Spinoza are being hunted – by heretics, xenos, servants of the Dark Powers, or perhaps even rival elements of the Inquisition itself. Soon they discover a terrible truth, one that if allowed to get out could undermine the very fabric of the Imperium itself.

Faith and Fire

The Victory: Part 1

Crimson Fists: The Omnibus

Deathwatch: The Omnibus

Yet again, reluctant hero Commissar Cain is catapulted into glory in the fourth story of this tremendously popular series. Escaping from a disastrous space battle, the commissar and his malodorous sidekick Jurgen crash-land behind enemy lines. The only way out is to round up what few troops they can find, and fight their way back to the safety of the Imperial lines.

Unfortunately, hundreds of thousands of barbaric alien orks stand in their way!

New edition of the first Gaunt's Ghosts omnibus, containing the opening story arc in the series, comprising the novels *First and Only*, *Ghostmaker* and *Necropolis*. In the Chaos-infested Sabbat System, the massed ranks of the Astra Militarum - more commonly known as the Imperial Guard - stand shoulder to shoulder as they counter an invasion by heretical forces. Amongst the defenders of the Imperium are the troops of the Tanith First-and-Only, a displaced regiment forced to flee their home planet before it succumbed to the unrelenting assault of Chaos.

Nicknamed 'the Ghosts', their specialist scouting role sees them thrown into the thickest of the fighting. Led by Colonel-Commissar Ibram Gaunt, they must evade the treacherous scheming of rival regiments and the lethal firepower of the enemy if they are to have any hope of achieving victory over the forces of Chaos.

Stunning re-release of the first book in the Bequin series! In the city of Queen Mab, nothing is quite as it seems. Pariah, spy and Inquisitorial agent, Alizebeth Bequin is all of these things and yet none of them. An enigma, even to herself, she is caught between Inquisitors Gregor Eisenhorn and Gideon Ravenor, former allies now enemies who are playing a shadow game against a mysterious and deadly foe. Coveted by the Archenemy, pursued by the Inquisition, Bequin becomes embroiled in a dark plot of which she knows not her role or purpose. Helped by a disparate group of allies, she must unravel the secrets of her life and past if she is to survive a coming battle in which the line between friends and foes is fatally blurred.

Ravenor: The Omnibus

Brutal Kunnin

Titanicus